

ANANDITA SUDARSHAN

UX Design | Illustration ananditasudarshan.squarespace.com



SKILLS

Graphic Design UI/UX Wireframing Design Thinking Illustration Sketching Research **Typography**

SOFTWARE

Illustrator Photoshop InDesign Premiere Pro After Effects Ms Office Figma Java Script

SOFT SKILLS

Creativity Fexibility Communication Planning Leadership

Time management Organisation Self - motivated

LANGUAGES

English Proficient Hindi French Proficient Beginner



VOLUNTEER EXPERIENCE OR LEADERSHIP

d 2015 - 2016 1 month

Study tour of Singapore's urban management and sustainability system

2017 -Present Artist and Member -Rotary Interact Club

2018 1 week

Conducted an Art and Crafts workshop for the underprivileged children in India

2017 - 2019

Head of the Aesthetic Arts Club in school



EDUCATION

2017 - 2019 IB diploma program

> Oakridge International School, Bangalore Visual Arts and English at Higher Level

2019 - 2022

BA(HONS) design communication LASALLE College of the Arts, Singapore



ABOUT ME

I am a visual designer and illustrator based out of Singapore. Having studied branding, logo design and editorial design, my design philosophy revolves around aesthetics and minimalism. I enjoy combining my interest in health and the environment with my passion for Design. I am constantly exploring new ideas and possibilities while creating solutions for different design problems. Visuals help me understand the world better.



WORK EXPERIENCE

2017 - 2018 2 months

Design Intern at Grey Group

Helped the team in their packaging projects for brands like Britannia, Pantene, and P&G. Learnt about the workings of the field of advertising through video advertising campaigns and storytelling.

2021 2 months **UX Design Project with DBS Bank**

As part of a team worked on a project brief given by DBS Bank. Designed an app prototype for women and men who are first-time investors. Created presentations, took part in team brainstorming sessions and conducted an extensive UX research.

2021 4 months Creative Intern at Landor & FITCH

Helped with creating branding, packaging, and retail experience for clients from various industries including consumer products and ready-to-wear apparel. Prepared audits through extensive market research and a study of competitors landscape.

2022 **Experience Design Intern at frog** Jan - present Design, part of Capgemini Invent

> Helped in a wide range of tasks such as communicating experience frameworks, and creating conceptual ideas and design rationales verbally and visually. Had the opportunity to work in cross-competence project teams with other designers, project management, and business and design strategists. Helped in capturing user requirements through research for creating personas, storyboards, scenarios, flowcharts, and design prototypes.

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